
Maserati GTS

Geschrieben von DfAlex - 23.06.2016 18:32

Moin,
ein weiterer Knaller:

Maserati_GTS

Car model and sounds by SMS

Conversion by JDougNY/Willie Spinnit and gvse. Distribution and testing by Jon Vapp.

Ver 1.10

- Added wiper mask/trails to exterior front glass
- changed engine audio
- (physics) increased peak HP to current spec of 453hp (460ps)
- (physics) relocated pushrods and changed default damping rates
- (physics) added caster tuning ability to tuning menu
- Made 32bit version of car

**** Reset tuning at each track, due to caster and damping rate changes ****

Installation instructions (for game version 11):

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Important: do not skip step 4, which adds tires for this car

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1) Run the exe file (installer) that contains this car

IMPORTANT! There are 2 versions of the vehicle: 32bit and 64bit. If you launch the game from pCARS.exe then use the 32bit ver, and if pCARS64.exe then use the 64 bit variant.

The installer will check if you have Shift2Unleashed original game (car models and sounds are from that game).

1.1) On prompt point the installer either to the original DVD with the game or to the installation directory of S2U (where the game exe is).

1.2) On prompt point the installer to the MODS folder in your Pcars directory (if you don't have one, create it).

The car will be extracted to that directory.

2. Use JSGME to activate the mod.

3. Navigate to SteamApps\common\pCars directory and check if you already have mods.txt file.

If you do then:

a. Open it in text editor and add the following lines at the end of the file:

Vehicles\Maserati_GT_S\Maserati_GT_S.crd

:tyres: "Maserati GTS-Med" "Maserati GTS-Med-Rear" "Maserati GTS-All Weather" "Maserati GTS-All Weather-Rear"

"Maserati GTS-Soft" "Maserati GTS-Soft-Rear"

:hud: Maserati_GT_S

If you do not, then copy the mods.txt file provided in the archive and paste it in this directory.

4. !IMPORTANT!

you need the tiremod.rg file for custom tires designed for this car:

- If you already have a tiremod.rg file then copy the contents of our file and paste it at the end of your tiremod.rg

- If you do not have tiremod.rg file yet then place the one from our archive in the game's main directory

(SteamApps\common\pCars), where the mods.txt file resides.

*If you are updating the mod then prior to activating the new version deactivate the previous version using JSGME (open JSGME, highlight the mod in the right side pane and use arrow button in the center to deactivate the mod)

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Aw: Maserati GTS

Geschrieben von Paul a.D. - 25.06.2016 13:51

{youtube}OB3c6OK4jUw{/youtube}

<https://www.youtube.com/watch?v=OB3c6OK4jUw>

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